

Centennial Camporee ECC 426



100 Years of Scouting

April 26, 2024 – April 28, 2024
East Carolina Council
Scouting, BSA

Contents

Message from Camporee Chief	3
Camporee Staff	5
General Information	6
GENERAL RULES & HOUSEKEEPING ITEMS	8
Camporee Information	9
LOCATION: Welcome back to Camp Bonner North!	9
PATROL SIZE	9
FEE.....	9
REGISTRATION:	9
FEE REFUND POLICY:.....	10
MEDICAL FORMS.....	10
CAMPOREE PATCH.....	10
ARRIVAL AT CAMPOREE:.....	10
WEBELOS CAMPING.....	10
LEADERS MEETING:.....	11
FLAGS:	11
UNIFORMS:	11
CAMPFIRES IN THE CAMPSITES:.....	11
CAMPING:	11
WHAT TO BRING TO CAMP?	12
THINGS TO LEAVE AT HOME:.....	12
TROOP ITEMS TO BRING TO CAMP:.....	12
COMPETITION AREA:	13
CAMPOREE EVENTS	14
Save the Log.....	14
Hoist your Colors.....	1
Danger, Danger, Kaboom.....	2
First Aid Relay.....	3
Walking Scout	4
Hungry Scout.....	5
Build Camping Gear	6
Sound the Alarm	7

Appendix A.....	8
OTHER EVENTS & ACTIVITIES (Points).....	9
Promoting scouting.....	9
Camporee Staff	9
Prior to Camporee Certifications	10
CAMPSITE INSPECTION	11
CAMPOREE SCHEDULE	12
A SCOUT IS REVERENT.....	13
2024 Camporee Unit Roster	14
Scoring Information	16
TROOP SCORE SHEET	17
PATROL SCORE SHEETS	18
SCOUTMASTER CHALLENGE SCORE SHEET	19

Message from Camporee Chief

This year we mark our 100 years with Scouting, BSA as council #426, East Carolina Council. Our council is a combination of four councils which served youths as early as 1919 (Rocky Mount Council #422). Keep it mind that Scouting, BSA was formed in 1910 and so scouting was alive before actual council formation. Local Scouting units were formed and were linked to National office; before most councils were chartered under Scouting, BSA. We are a volunteer lead organization. Councils and professional staff provided administrative and operational support to serve local volunteers.

Council 426 (originally Wilson County Council) survived after several mergers with surrounding councils. In 1932 Wilson County Council changed its name to East Carolina Council as our scouting reach increase to twenty counties strong in Eastern NC. "Eagle Strong" 2022 and "Scouts United" 2023 (past camporee themes).

Here is our history according to Wikipedia (https://en.wikipedia.org/wiki/Scouting_in_North_Carolina)

East Carolina Council

The East Carolina Council was founded in 1932 and covers east-central North Carolina. The council offices are located in Kinston.

History

The [Rocky Mount Council](#) (#422) was founded in 1919, changing its name to the [Tar Heel Area Council](#) (#422) in 1923. The Tar Heel Area Council merged into the East Carolina Council (#426) in 1934. The [Pamlico Council](#) (#686) was founded in 1924, and merged into the Wilson County Council (#426) in 1930. The [Neuse Council](#) (#415) was founded in 1928, and merged into the Wilson County Council (#426) in 1930. The [Wilson County Council](#) (#426) was founded in 1924, changing its name to the [East Carolina Council](#) (#426) in 1932.^[1]

Organization

Districts

- Northern District: [Bertie](#), [Edgecombe](#), [Halifax](#), [Hertford](#), [Nash](#), [Northampton](#), and [Wilson](#) counties
- Central District: [Beaufort](#), [Greene](#), [Hyde](#), [Lenoir](#), [Martin](#), [Pitt](#), [Tyrrell](#), and [Washington](#) counties
- Southern District: [Carteret](#), [Craven](#), [Jones](#), [Onslow](#), and [Pamlico](#) counties


Camps

The council operates a number of BSA camp properties including the East Carolina Scout Reservation (Camp Boddie and Pamlico Sea Base) located in [Blounts Creek, North Carolina](#), along the southern bank of the [Pamlico River](#) across from [Little Washington](#), the Herbert C. Bonner Scout Reservation (Camp Bonner and Camp Hannah Bonner) located along the northern bank of the Pamlico, in Little Washington, Camp Charles, located near [Bailey, North Carolina](#), and [Camp Sam Hatcher](#), located along [Bogue Sound](#) near [Morehead City](#). BSA Summer Camp is run through Camp Boddie, while [Sea Scouts](#) programs are run through Pamlico Sea Base. All of the other properties run periodic programs and are available for weekend camping.

Order of the Arrow

The council is served by the Order of the Arrow through Croatan Lodge 117.

East Carolina Council (#426)	
Owner	Boy Scouts of America
Headquarters	Kinston, North Carolina
Country	United States
Founded	1932
Website	www.eccbsa.org

 Scouting portal

For 2024 Camporee, we will celebrate 100 years of scouting under council charter #426 and during which we will bury time capsules for future scouts and scouters to retrieve and open during their 2032 Spring Council Camporee. Four capsules (two ft long 6in PVC with end caps) one each for Council, Northern District, Central District, and Southern District. Please consider donating rare and valuable items for your district time capsule E.g. patches or scouting swag.

We have added new items to our Centennial Camporee.

1. The first is a museum to educate and provide information about our rich history. You will be given a scavenger hunt program to complete for camporee points. SAR, Son of American Revolution and DAR, Daughter of American Revolution will provide information related to some merit badges.
2. The second is a scoutmaster challenge. Adult unit leaders are always saying that they have done it better. And so, we challenge them to form a small patrol (Unit leader and two assistants) to complete the challenge. They will have to construct shelter and cook a pancake within 20 minutes. All materials must be provided by their patrol. The shelter must be made with a single 8x10 tarp or larger and poles lashed with ropes. Fires must be started by either flint and steel, friction method, or solar. Pancakes must be 3-4 inches in diameter and edible. The Scoutmaster Challenge must register Friday night with the Camporee Chief or Vice Camporee Chiefs.
3. STEM area for cubs and packs to explore. Younger scouts -cub aged youths can interact with various science-based activities. We encourage Packs to register and camp. Camping for Packs will be these two options: A) Pack camp alongside their associate troop, crew, or ship. B) Pack with no associate troops, crew, or ship can camp in Cub designated area.

Be prepared to challenge your scout skills and have fun. Remember Top Patrol Award is in play. Do your best. Again, thank you for participating,

YIS

2024 Camporee Chief

Tri-Nhan Phu Nguyen

Camporee Staff

Camporee Staff

Camporee Chief	Tri-Nhan Phu Nguyen
Northern District Chief	James (Jim) Gardner
Central District Chief	To be named
Southern District Chief	Jordan Salter
NCAP Advisor	Rick Nezbeth

East Carolina Council Staff

Scout Executive	Dwayne Jones
Council President	Jeff McCauley
Council Commissioner	Todd Smith
Program Director	Clark Garthwait
Marketing Director	Jennifer Camara
Northern District Executive	Vacant
Central District Executive	Loretta Morton
Southern District Executive	Juliatt Scoran
Camp Bonner North Ranger	Chris Newkirk
Office Manager	Teresa Rose
Registrar	Judy Phillips Paige Terry
Scout Shop	Shannan Small

East Carolina Council, BSA
313 Boy Scout Blvd
Kinston, NC 28501
252-522-1521

<https://www.tentaroo.com/ecc/>

Please make every effort to read through this book, it's packed with important information.

General Information

- All Scouts are encouraged to attend school until noon or officially excused by school officials on the opening day of the Camporee.
- All Scouts should adhere to the Scout Oath and Scout Law as the rules governing their behavior on camp property.
- Make sure parents/guardians know the troop/crew/ship number, patrol name, and the name of unit leader(s) in attendance.
- The use of mind-altering substances (including alcoholic beverages) by adults or youth members will result in the immediate dismissal from the Camporee site. Parents will be notified to come and pick up their scout.
- Smoking is only allowed in the main Parking lot at Camp Bonner North. Smoking in the bathrooms, on trails, or in campsites is not allowed! Unit leaders and Area Chiefs please inform parents and other leaders.
- **Only 1** motorized vehicle per troop will be permitted to enter the Camporee grounds on Friday to unload equipment only. They will then be parked in the designated parking areas, no exceptions. **No vehicles will remain on campsites. Only 1 Troop trailer, per unit, will be allowed to remain on the campsites.** The Site Chief will ultimately be responsible for cars in their area. Special exceptions for medical reasons can be made with prior approval of the Site Chiefs.
- All patrols/troops/crews will do their own cooking/heating of water with charcoal, wood or
- Approved chemical fuels. It is mandated that if wood or charcoal fires are used, a burn container be brought to protect the ground. In case of a fire ban, alternate methods of cooking should be planned.
- Please set up the campsite with **Leave No Trace** and **Tread Lightly** principles in mind.
- Troops will furnish their own garbage bags and properly dispose of them. Be prepared to pack your trash out. Trash will be removed from campsites daily.
- East Carolina Council accepts no responsibility for port-a-johns ordered by units.
- Approved lanterns may be used in campsites. Only electric lanterns or flashlights are to be used outside the troop site. Generators will not be permitted on the Camporee grounds for units without council executive approval.
- East unit should erect a flagpole on its site and properly display the National and Unit Flag. Flags should be lowered at dusk on Friday and Saturday.
- For the convenience of the campers and guests the Council operates a trading post. Any remaining Camporee emblems will be sold beginning at 12:00 noon on Saturday.

- No unit will be allowed to participate in the Camporee without 2 registered adult leaders in attendance. All adult leaders will camp with their troop/crew/ships. Units unable to attend because of adult leadership should buddy-up with another unit from their area (district).
- Venturing Crews, Explorer Posts, Sea Scout Ships, and STEM Scouts are encouraged to attend and participate in all Camporee Events. Crews are also encouraged to camp in the areas in order to promote Venturing.
- All Scouts will remain on the Camporee grounds throughout the event. If there are compelling reasons or emergencies for leaving, permission must be secured through your Area Headquarters.
- Scouts should use the "buddy system" when outside their assigned area. During the events on Saturday, an activity uniform may be worn. Scouts should dress "clean & appropriate" in a Troop activity uniform. Shoes should be sneaker type, boots, or leather shoes. **For safety reasons NO SANDALS or open-toed shoes will be allowed.**
- Council Event Insurance covers accidents only and has a deductible. It does not cover normal sickness. All youth and adults must be registered with the BSA and the Camporee will be covered.
- Each Site Chief will handle all complaints in their area.
- All persons are required to register at the Camp Office located in Area HQ.
- **The only trading post in operation at the Camporee is the Council sponsored trading post.** No unit is authorized to sell items of any kind.
- Webelos Scouts may attend with an adult partner.
- Porta-Potties. **Camp Bonner North** - The Council will provide a few porta-potties at some campsites if needed. NCAP Standards, council will have porta-potties available at minimum ratio 1 porta-potties to 30 campers. However, if your unit would like to have porta potties at your campsite, please arrange with Jim's Liquid Waste **252.830.1016**. Historically speaking, all porta potties were arranged for by units or areas. We will have some facilities marked female youth and adult, but all porta-potties unmarked are unisex.

GENERAL RULES & HOUSEKEEPING ITEMS

A Scout is Trustworthy!

If you are involved in any of these below items, you are NOT following the Scout Law, nor following the Scout Oath. These are at the core of what you are supposed to be as a Scout. Please think before you act!

It only takes a few scouts (or parents) to tarnish the reputation of many!!

- 1) Camp Bonner North is your home away from home, Scouts. Treat it as such! Vandalizing or destroying Camp property is a criminal offense. If you want to act like a criminal, you will be treated as such. Any Scout caught vandalizing or destroying camp property will be escorted to the camp headquarters. Your parents will be called. The police can be called, and charges of vandalism can be filed against you. Your parents will be asked to take you home for the remainder of Camporee. In addition, since the buddy system is in effect, you would have had to act with a partner in doing your crime. Therefore, the patrols of each Scout caught vandalizing and destroying camp property will be disqualified from competition or winning any awards. In the past, at Camp Bonner North, there have been bathrooms vandalized or nearly destroyed. You will be watched!
- 2) Swimming in the Pamlico River (or anywhere at Camp Bonner North during Camporee) is strictly forbidden by scouts, or adults. This includes wading in the river. Please respect this rule! Parents, please set the example. Young eyes are watching!
- 3) Absolutely no drugs or alcohol should be brought on the Camp, nor used/consumed at the Camp. This includes in your vehicle. If you're caught, appropriate actions will be taken. Also, as a general rule, there is to be no smoking or tobacco use in the campsites and around Scouts. This includes dipping and vaping! Please use the designated smoking areas.

LEAVE NO TRACE!! Again, this is at the core of what we, as scouts, are supposed to be doing. If you see trash laying on the ground, please pick it up and place it in the nearest trash can. Accidents do happen and sometimes wrappers and other items get loose. It's understandable. However, we should be leaving Camp Bonner North better than we found it.

Camporee Information

LOCATION: Welcome back to Camp Bonner North!

This Camporee will encompass a wide array of scouting skills. Some are used every day while others are those that everyone needs to know--not only for Scouting, but in everyday use. Dress in a Troop activity uniform, typically a Class B type.

Vehicles will be permitted to park along the road and only Troop trailers (one per unit) will be allowed in campsites.

PATROL SIZE: A Patrol is no bigger than 10 youths, and no smaller than 6 youths.

FEE

Registration Options	Starts	Ends	Cost per	Adjustment
Early	Now	4/15/2024	\$15.00	Saving of \$5.00
Regular	4/16/2024	4/21/2024	\$20.00	None
Late	4/22/2024	4/25/2024	\$25.00	\$5.00 increase

REGISTRATION:

Early Rate ENDS on 12:01 AM April 25, 2024.

To register for \$15.00, you must use Tentaroo. Take advantage of Early Registration saving of \$5.00 per person, which is a 25% discount.

Afterwards, Registration fees are:

Boy Scout/Venturing/Exploring/Sea Scouts Registration: \$20.00 per Boy Scout, Venturer, Explorer, Sea Scout

Webelos (attending with their troop and a parent or adult partner) Registration is \$20.00 per scout and \$20.00 per adult/adult partner. **Webelos can register early, too!**

Late Registrations starts 4/22/2024 and fees will be \$25.00 per participant.

Registrations end 4/25/2024.

REGISTRATION IS BASED ON INDIVIDUALS, NOT UNITS. ONE INDIVIDUAL DOES NOT SERVE AS A PLACEHOLDER FOR THE ENTIRE UNIT.

There will not be any same day registrations permitted.

ONLINE REGISTRATION CLOSING THURSDAY APRIL 25, 2024 AT MIDNIGHT

Registration is available online at: <https://www.tentaroo.com/ecc/>

FEE REFUND POLICY:

All refund requests must be made in writing and mailed to the East Carolina Council Office. Refunds are not given at camp. Please read the updated refund policy on council websites.

Any requests for refunds on 'no shows' will not be honored. Refund requests for scouts or adults who depart early from camp will not be honored.

MEDICAL FORMS: All Camporee participants are required to complete and submit an Annual Health and Medical form. Site Chiefs may ask units to see the Medical Forms and retain the right to remove a unit from camp if forms are not complete. This is the new A&B form on the newly released medical form. (A doctor's signature is not required for this event). The Medical form can be found on the East Carolina Council (eccbsa.org) website under "Forms" which is under the "MORE" drop-down menu.

CAMPOREE PATCH: Extra patches, if any, will be sold after noon on Saturday at the Council Camporee trading posts. You will receive your Camporee patches at the Camporee Headquarters upon check in.

ARRIVAL AT CAMPOREE:

Your unit should plan to arrive at the Camporee on Friday. **All troops/crews should report directly to the HQ after getting screened and parking your vehicles in the designated areas.** HQ will inform unit of campsite assignment at that time. After registering, it is suggested you go to your assigned site and set up camp. Vehicles will be allowed into the campsite area and vehicles park along the roadside, except for Plantation Road as it is a private road. **It is highly encouraged to have the Patrol pack it ALL in.**

WEBELOS CAMPING: To promote Boy Scouting, Troops are encouraged to invite Webelos Scouts to attend and camp with the Troop. Each Webelos Scout must have one adult as a supervisor. From the Guide to Safe Scouting: *A Webelos Scout may participate in overnight den camping when supervised by an adult. In most cases, the Webelos Scout will be under the supervision of his parent or guardian.* Refer to [scouting.org](https://www.scouting.org/health-and-safety/gss/ggs03) website for current regulation <https://www.scouting.org/health-and-safety/gss/ggs03> or to East Carolina Council NCAP Advisor, Rick Nezbeth. It is essential that each Webelos Scout be under the supervision of a parent-approved adult. Joint Webelos den/troop campouts including the parents of the Webelos Scouts are encouraged to strengthen ties between the pack and troop. Den leaders, pack leaders, and parents are expected to accompany the boys on approved trips. Only adult parents may sleep with Webelos, not approved adults.

In addition, those Webelos scouts who do attend will not be able to participate in the competitions. Instead, Webelos Patrols are encouraged to coordinate with their associated troops prior to registration so that they may arrange for their Webelos Patrols to shadow the Troop's patrols. This will strengthen

the bond between the Webelos and the Scouts and better prepare the Webelos for Camporee's once the cross over into a Scouts BSA unit.

LEADERS MEETING:

All individuals who have volunteered to work an event will meet at 8:30pm Friday night at HQ. Unit Leaders and unit SPLs (or their designee) meeting at 9:30pm at Camp HQ. Make sure that your unit is represented at the leader's meeting to get valuable information about Saturday's activities for both Scout leader and the Senior Patrol Leader.

FLAGS:

Each Unit is requested to bring their Unit Flag to the Camporee and display them in their campsites. We ask that you also bring your unit flags and patrol flags to the Flag Ceremony on Saturday morning. Patrol flags should also be brought and carried when competing in the events. Please leave Troop flags in your campsites during the Campfire Service.

UNIFORMS:

Scouts should wear their Class A Field Uniform to campfire and chapel. Scouting T-shirts/Class B/Activity Uniform are to be worn for activities throughout Saturday. OA members are requested to wear their sash at campfire.

CAMPFIRES IN THE CAMPSITES:

On-ground fires are permitted in the predefined, designated, established campfire ring. Any unit caught violating this rule will only be dismissed from camp by the Site Chief after he has confirmed that the unit has sodded the damaged area with Pinehurst No. 2 quality sod. Any unit wishing to have their own fire in their campsite must utilize a raised fire pit. The fire pit must have enough clearance to not damage the grass beneath it and stable enough as to not cause any potential danger to scouts. This includes Dutch ovens and charcoal chimneys.

CAMPING:

It is suggested to camp light--try a weekend that you truly pack it in on your back. This is a great time to introduce backpack and/or ultralight camping. Most of all, have **FUN! Campsite assignments will be given to unit leaders prior to the Camporee.**

WHAT TO BRING TO CAMP?

Mask

Tent
Sleeping Bag, Pillow, and Air Mattress or Pad
Rain Gear
Camp or other Scout T-Shirts
Hat or Cap
Insect Repellent (pump or lotion)
Personal Hygiene items
Boy Scout Handbook

Hand Sanitizer

Cooking Equipment
Flashlight w/extra batteries
Field & Activity Uniform
Sunscreen (Pump or lotion)
Camera
Approved pocketknife (with Totin' Chip)
Money for Trading Post
Toiletries

THINGS TO LEAVE AT HOME:

Radios, Televisions, Electronic Games, Alcoholic Beverages & Tobacco Products, Sandals/Open Toed Shoes, Aerosol Cans, Fans & Extension Cords

TROOP ITEMS TO BRING TO CAMP:

Troops will camp by patrol. Items to bring include:

Flags-Flagpoles

Sterilization/Sanitation Equipment (3 pot method)

Adequate Water Carriers

Adequate Tents

Fire Protection

Required event Equipment

Scout Staves (Hiking Sticks)

Boundary Poles/Gateway Materials

Proper Food Storage for each patrol

First Aid Kit/Patrol

Patrol Bulletin Boards

Patrol Member Assignments

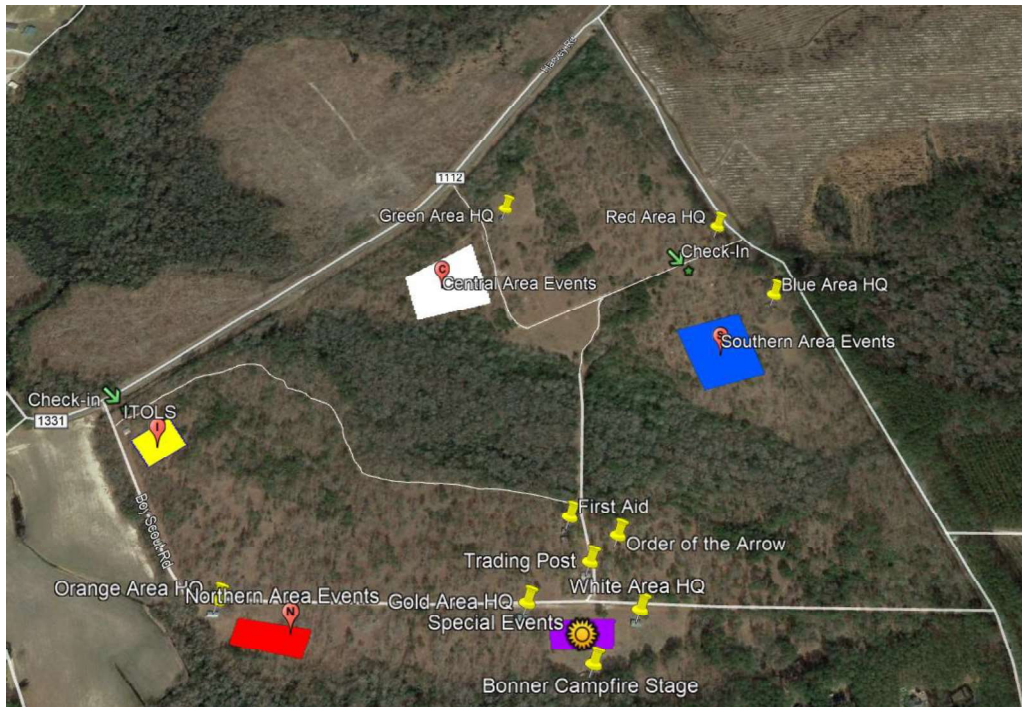
Medical Forms

COMPETITION AREA:

HOW TO COMPETE – Prior to each event, Patrol Leaders will decide which patrol members will compete for that event. A participation score will be given for trying each event.

GUIDE TO EVENTS:

CAMP BONNER NORTH



Each event has their event areas marked on the map by their name/initials. One hour has been given to complete each event.

Area	District	Event	Points	Area Chief
Red	Northern	Save the Log	10	
Red	Northern	Hoist you Colors	10	
White	Central	Danger, Danger, Kaboom	10	
White	Central	First Aid Relay	10	
Blue	Southern	Walking Scout	10	
Blue	Southern	Hungry Scout	10	

CAMPOREE EVENTS

Save the Log

Patrol will tie a series of knots between two stakes to lift a log off the ground. Camporee judges will provide two posts for this event. Each patrol must bring their own ropes (six ropes) and log. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol tie all required knots correctly?
3. Achieve. Was the log suspended above ground?

Ropes and knots sequence.

Rope #1

- Clove Hitch – Tied to Post A.
- Bowline

Rope #2

- 2 Half Hitches
- Square Knot

Rope #3

- Square Knot
- Sheepshank
- Sheet Bend

Rope #4

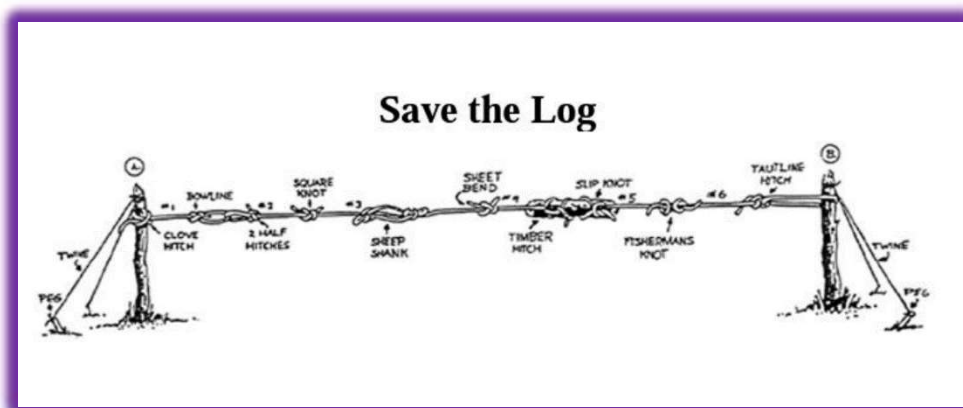
- Sheet Bend
- Timber Hitch – Tied to log.

Rope #5

- Slip Knot – Tied to log.
- Fisherman's Bend

Rope #6

- Fisherman's Bend
- Taut-line Hitch – Tied to Post B.



Objectives	Available Points	Points Earned.
Did the patrol bring six ropes and one log?	2	
Was all knots tied properly?	6	
Was the log lifted off the ground?	2	
	10	

Hoist your Colors.

Patrol will work as a team to construct and raise a flagpole. Afterwards, their patrol flags must be hoisted on their flagpole. Patrol must bring all materials to this event. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol construct a flagpole?
3. Achieve. Did the patrol hoist their patrol flag?

Materials

- Three poles (length 6ft-8ft)
- Four ropes for lashing poles.
- Three guide ropes to secure flagpoles.
- Three stakes to attach guide ropes into the ground.
- Long rope for attaching their flag.
- Hardware to attach the patrol flag to long rope.



Objectives	Available Points	Points Earned.
Did the patrol bring three poles, three stakes and all ropes?	3	
Was the flagpole built?	5	
Was the flag raised to its proper height?	2	
	10	

Danger, Danger, Kaboom

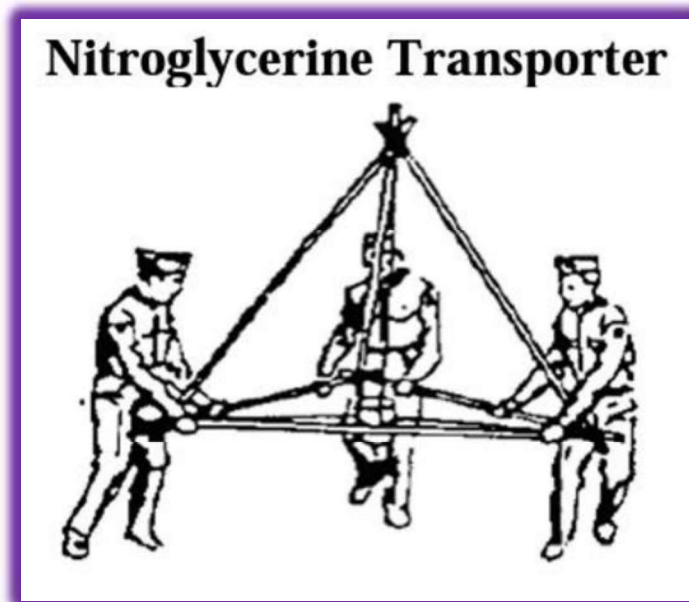
Patrol will construct a transporter to safely carry nitroglycerine from point A twenty feet to point B without spilling the hazardous material. The Patrol must bring all the materials to construct the transport carrier. Judges will provide a bucket and nitroglycerine. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol construct a transport carrier?
3. Achieve. Did the patrol safely transport the hazardous material to containment area?

Materials

- Six poles (length 6ft-8ft)
- Four ropes for triangle lashing poles.
- A center ropes attach the bucket of nitroglycerine.



Objectives	Available Points	Points Earned.
Did the patrol bring six poles, four ropes for triangle lashing, and one center rope?	3	
Was the transport carrier built?	5	
Was the nitroglycerine transported safely?	2	
	10	

First Aid Relay

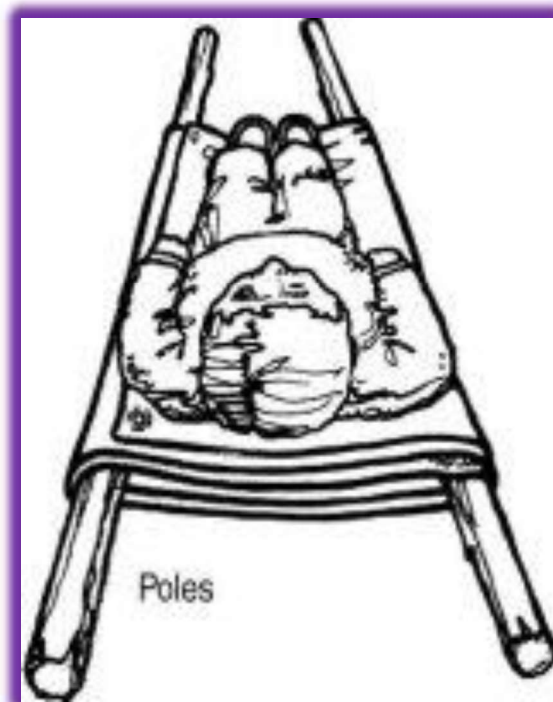
The patrol must bring all the materials to construct the medical stretcher. Patrol will apply first aid to an injured scout and carry the injured to safety using a lashed stretcher 100 feet away. The Patrol must bring all the materials to construct the medical stretcher. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol construct a medical stretcher?
3. Achieve. Did the patrol safely transport the injury scout to a safe area?

Materials

- Patrol First Aid Kit
- Two poles (length 6ft-8ft) and an emergency blanket to construct the medical stretcher.



Objectives	Available Points	Points Earned.
Did the patrol bring their first aid kit and two poles, and an emergency blanket?	3	
Was the medical stretcher built?	5	
Was the injured scout transported safely?	2	
	10	

Walking Scout

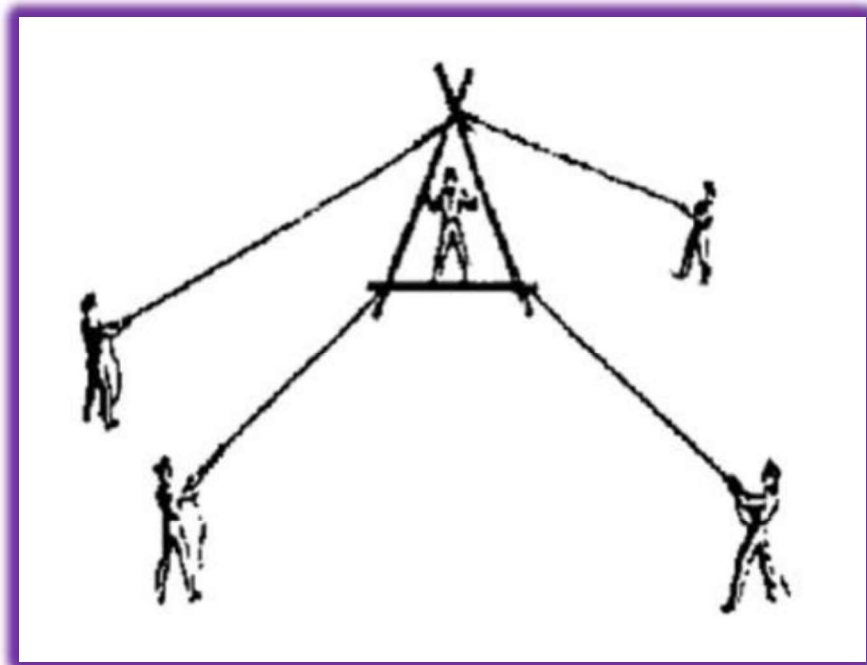
The patrol must bring all the materials to construct an A-Frame walker as shown. As a team, the patrol will walk their A-Frame from start to finish 100 feet in distance. The Patrol must bring all the materials to construct their A-Frame walker. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol construct an A-Frame walker?
3. Achieve. Did the patrol cross the finish line with their walker?

Materials

- Three poles (length 6ft-8ft) and three lashing ropes.
- Four ex-long ropes to guide their A-Frame.



Objectives	Available Points	Points Earned.
Did the patrol bring three poles, three ropes for lashing, and four ropes for guild?	4	
Was the A-Frame Walker built?	3	
Did the Patrol cross the finish line?	3	
	10	

Hungry Scout

The patrol must bring pancake mix, pan for cooking, and a rocket stove as shown. Without using a match patrol to build a fire in their patrol rocket stove, they must cook one pancake (2-3in diameter) for consumption. Hint: Patrol measure out pancake mix (mix which does not require an egg) in zip-lock bag and drink one water bottle. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol build a fire and cook one pancake?
3. Achieve. Was the pancake edible?

Materials

- Rocket stove and wood for fire.
- Pan and pancake mix.

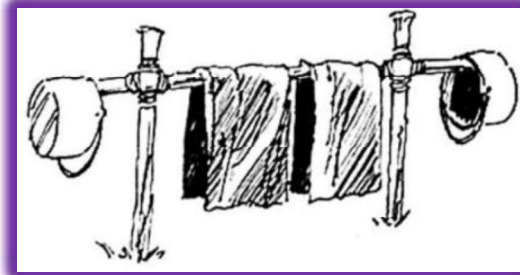
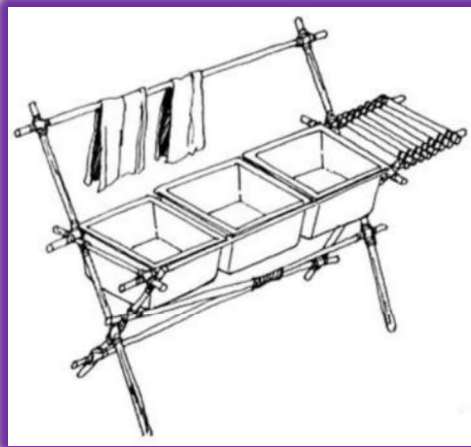
Reference: [How to make Rocket Stove -DIY- homemade for can. Youtube](#)



Objectives	Available Points	Points Earned.
Did the patrol bring their rocket stove with wood for fuel, pan, and pancake mix??	4	
Did the patrol start a fire without a match?	3	
Was the cooked pancake edible?	3	
	10	

Build Camping Gear

The patrol must provide all the materials to build various Camping Gear. Patrols can earn points for building a wash station (20 points), Picnic Table (15 points), Drying Rack (10 points) and/or Lantern Tripod (10 points). The maximum points for this event area are 45 points. Camping gear should be shown to Camporee staff during campsite inspection. Please refer to the picture below.



	Available Points	Points Earned.
Wash Station	20	
Picnic Table	15	
Drying Rack	10	
Lantern Tripod	10	
Maximum Points	45	

Sound the Alarm

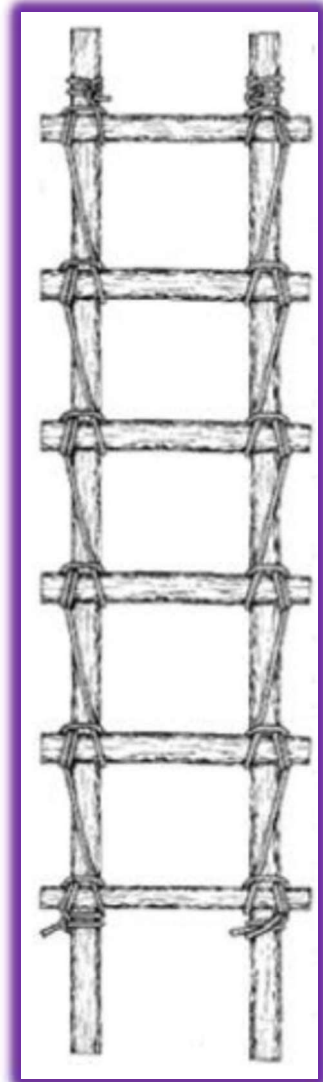
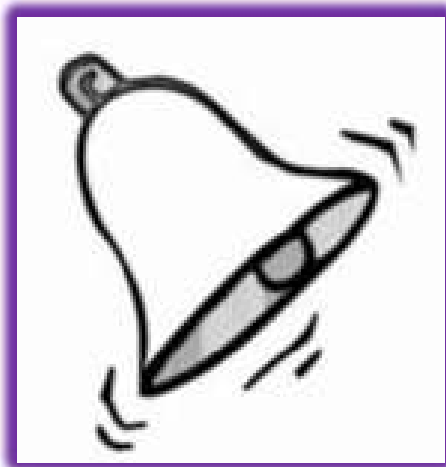
The patrol must bring all the materials to construct ladder, see Appendix A and photo for details. After constructing a functional ladder, the patrol will secure the ladder in its place and a scout will climb the ladder to ring a bell. Camporee judges will provide rungs for this event. Judges will score and provide points based on three objectives. This is a timed event.

Objectives:

1. Be prepared. Did the patrol bring the required materials to complete this challenge?
2. Knowledge. Did the patrol construct a ladder?
3. Achieve. Did the patrol ring the Dinner Bell?

Materials

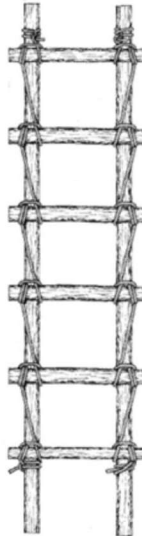
- Two poles (length 6ft-8ft).
- Two ex-long ropes to lash six rungs.



Objectives	Available Points	Points Earned.
Did the patrol bring two poles and ex-long ropes for lashing six rungs?	4	
Was the ladder built as shown?	3	
Did the patrol sound the Alarm?	3	
	10	

Sound the Alarm – Ladder making.

LADDER LASHING:



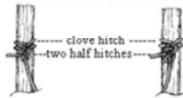
Comments:

Ladder lashing allows for a quick and secure method for constructing a ladder or for constructing a decking with evenly spaced decking pieces.

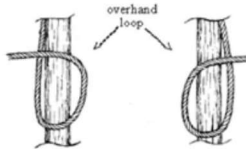
This form of lashing has several advantages over the traditional floor lashing. Less material is required because unlike floor lashing a space can be left between each piece of the decking. Also, each rung is securely lashed in place by several loops of rope in much the same way as a square lashing, with the traditional floor lashing only a single loop of the rope holds each end of the decking in place, therefore if one piece loosens, the entire deck loosens.

The ladder lashing has two forms, left and right, each is a mirror image of the other.

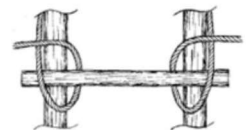
START: The ladder lashing is started by using a clove hitch stopped with two half hitches to secure a rope to the top end of each rail.



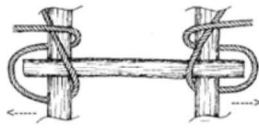
STEP 1: Lay an overhand loop over each side rail so that the running end of each loop is to the outside.



STEP 2: Place a rung across the rails so that the standing part of each overhand loop is over the end of the rung and the running part of each overhand loop is under the rung.



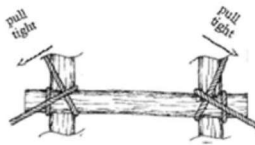
STEP 3: Pull the running part side of each overhand loop behind and to the outside of each rail.



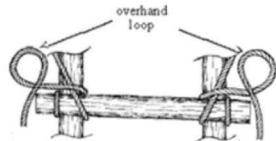
STEP 4: Then pull the loop over the end of the rung.



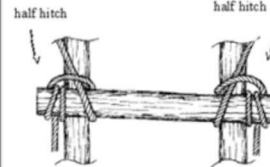
STEP 5: Work each rope until it is tightened around the rung and the rung is in its desired position.



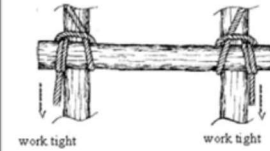
STEP 6: Form an overhand loop in each running part.



STEP 7: Place an overhand loop over each end of the rung to form a half hitch around each end of the rung.

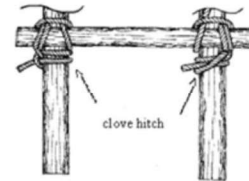


STEP 8: Work the half hitch tight.



STEP 9: Repeat steps 1 through 8 for each additional rung.

END: Finish the lashing by tying a clove hitch around each rail so that the clove hitch is directly under the bottom rung.



OTHER EVENTS & ACTIVITIES (Points)

(10 Points Available)

Promoting scouting

CAMPING/ORDER OF THE ARROW DISPLAY AREA (2.5 Points)

Camping, Summer Camp, and Order of the Arrow are vital components to the Scouting Outdoor Program.

Camporee Staff

Each patrol will receive 2.5 points if an adult leader volunteers to be on Camporee Staff. For clarification, any unit providing volunteers for events (half day, full day, or all weekend), will be awarded the 2.5 points. People volunteering to make Camporee a better experience for the youth will be rewarded.

- **Assist with Camporee Event**

Adult leaders can earn bonus points for their scouts by volunteering to run an event.

- **Camp Trading Post**

The Camp Trading Post will be open throughout the evening on Friday and the Day on Saturday.

Prior to Camporee Certifications

(10 Points Available)

These certifications are signed off by the Scoutmaster or DE. Remember, a Scout is Honest!

Church Attendance (2.5 Points)

Each unit will receive 2.5 points for having at least 1/3 of their unit attend a Church service together prior to Camporee. If ¼ of the troop attends a Church service, the troop will score 1.0 points.

Scouting Community Involvement (2.5 Points)

Each unit that shows involvement in their community any time prior to the council Camporee will receive 2.5 points. Examples include marching in a parade, adopting a school, collecting road trash, or other service projects. This must be submitted by using the hashtag #scoutsdoingsthatmatter and posting an image to Council Social Media sites (<https://www.facebook.com/eccbsa>) or submitting to the Tarheel Scouter Newsletter by email photo to tarheelscouter@gmail.com. These service hours should also be logged into <https://servicehours.scouting.org>.

Short-Term Camping Experience (2.5 Points)

Each patrol/crew/ship will receive up to 2.5 points for turning in a schedule of their previous and upcoming Short-term camping experiences. (Camporee does count as 1). The schedule should be for January 1, 2023 to February 28, 2024. Units should submit a one-page schedule listing containing the month of the camping trip and location of the campout. (Ex. Goose Creek State Park, Washington, NC).

Bonus 2.5 points Service to Camps

Carry out or plan a unit service project at one of the council camps before the end of year. Written notice from Camp Ranger or Council Personnel of completion or plan to do will be required to get bonus points.

CAMPSITE INSPECTION

CAMPSITE INSPECTION 15 TOTAL POINTS)

During the day on Saturday, SPL's and/or members from the Camporee Staff will be inspecting unit campsites. The inspection group will be checking to make sure that the unit campsite is properly set up. The following criteria will be used in judging the campsite.

- 1) **Gateway:** Each unit may build a gateway as an entrance to their campsite. **Up to 5.0 points** will be awarded for design, consistency with camporee theme, ingenuity, and creativity.
- 2) **Tents and sleeping arrangements:** The patrols/crew's sleeping arrangements should be neat, clean, and properly protected from the elements. If tents do not have floors, cots or ground cloths should be utilized. Do not ditch tents. **Maximum Points 1.0 points.**
- 3) **Adequate Food & Equipment:** There should be adequate and proper storage of all food and cooking utensils. Perishable food storage may be shared with another patrol/crew. All equipment is stored properly. **Maximum Points 1.0 points.**
- 4) **Proper Maintenance:** The area should be maintained in a neat and clean manner (always including the surrounding area). Driving nails into trees is prohibited. Area should be returned to its natural state at the end of the Camporee. All garbage bags must be removed from the Camporee site. Trees should have no limbs under 10 feet (They are ripping up the mowers). **Maximum Points 1.0 points**
- 5) **Sterilizing:** All cooking and eating utensils must be washed after each meal with hot water, and then sterilized. The 3-pot method will be used. Sterilizing can be done with boiling water or an approved disinfectant. A central troop system may be used. **Maximum Points 1.0 points.**
- 6) **Unit Fire Fighting Station:** Traditional method - Each unit site must be equipped with firefighting equipment. Two (2) large buckets, one (1) with sand and one (1) with water. A dedicated shovel for fighting fires must be available. The area must be posted. **Maximum Points 1.0 points**
- 7) **First Aid Kit:** Each **patrol/crew** must have an adequate first aid kit. All patrol/crew members should know its location. **Maximum Points 1.0 points.**
- 8) **Bulletin Board:** The unit should have a bulletin board posting duty rosters, schedule, score sheet, other pertinent information and a plan for emergency action. The plan should include emergency names and phone numbers of people to reach outside of the Camporee site. A lost Scout plan and unit assembly times should be included. A patrol/crew roster of all those in attendance should be posted. **Maximum Points 2.0 points.**
- 9) **Scout Spirit/Scout-like Conduct:** The unit should be displaying Scout Spirit/Scout Like Conduct throughout the events. A Patrol will be reduced to the next lowest ribbon for poor spirit.
- 10) **Flags:** Each district should designate a patrol to host the flag ceremony and to display the United States flag during Camporee Saturday. **Maximum Points 2.0 points.**

TURN IN SCORE SHEET BY 5:30PM TO SITE HEADQUARTERS

CAMPOREE SCHEDULE

FRIDAY

- 2:00 PM: CAMPOREE GATES OPEN/REGISTRATION BEGINS
- 6:00-7:00 SUPPER TIME & CLEAN UP
- 7:00-8:00PM FREE TIME FOR VISITING
- 8:30PM CAMPOREE STAFF MEET AT HEADQUARTERS
- 9:30PM: UNIT LEADERS AND SPLs MEET AT HEADQUARTERS
- 8:00-9:00PM AREA CAMPFIRES
- 10:00PM: SCOUTS TO CAMPSITE
- 10:15PM: TAPS

SATURDAY

- 7:00AM: REVEILLE/BREAKFAST/CLEANUP
- 8:00AM: SITE FLAG CEREMONY
- 8:30 – 12PM MORNING EVENTS; CAMPSITE INSPECTIONS BEGIN
- 12:00 – 1PM LUNCH/FREE TIME
- 1:00 – 4:45PM AFTERNOON EVENTS; CAMPSITE INSPECTIONS CONTINUE
- 5:00 PM SITE FLAGS RETIRE
- 5:30PM DEADLINE TO TURN IN SCORE CARDS TO HEADQUARTERS
- 5:30-7:45PM SUPPER/FREE TIME
- 8:00PM CAMPOREE CAMPFIRE
- 9:00PM SCOUTS TO CAMPSITE (At Completion of Campfire)
- 10:30PM TAPS

SUNDAY

- 7:00AM REVEILLE
- 8:15AM SITE WORSHIP SERVICES -INTERDENOMINATIONAL SERVICE
- 9:30AM STRIKE CAMP/CHECK OUT AT AREA HQ (PICK UP RIBBONS AFTER FINAL INSPECTION)

A SCOUT IS REVERENT



**NO STRIKING OF CAMP AND NO VEHICULAR OR PEDESTRIAN TRAFFIC DURING WORSHIP SERVICE.
FRONT GATE WILL BE OPENED TO ALLOW IN VEHICLES AT 8:30AM.**

2024 Camporee Unit Roster

Troop/Crew/Ship: _____

District: _____

Sub Camp: _____

Adults

Youth

Patrol Name:	Patrol Name:
1)	1)
2)	2)
3)	3)
4)	4)
5)	5)
6)	6)

Patrol Name:	Patrol Name:
1)	1)
2)	2)
3)	3)
4)	4)
5)	5)
6)	6)
Patrol Name:	Patrol Name:
1)	1)
2)	2)
3)	3)
4)	4)
5)	5)
6)	6)

Scoring Information

Patrols will be awarded ribbons by the Saturday competition scoring as recorded on the individual Patrol Score Sheet (125 max points)

Blue Ribbon awarded for score above 100 points
Red Ribbon awarded for score above 90 points
White Ribbon awarded for score above 80 points

2024 Camporee TOP Patrol Award calculations will consist of two parts, Troop Score Sheet and Patrol Score Sheet are used to determine the 2024 Camporee TOP Patrol Award. If no TOP Patrol can be determined by scoring calculations, then tiebreaker will be the best time recorded from the individual patrol performance for Save the Log.

Calculations for 2024 Camporee TOP Patrol Award.

Troop Score Sheet + Patrol Score Sheet = 2024 Camporee TOP Patrol Award

In the event of a tie for 2024 Camporee TOP Patrol Award, then the results of "Save the Log" will determine Top Patrol.

(Time scored for Team Race)

Example

- Troop 100
28 Troop score sheet + 125 Patrol score sheet = 68 and "Save the Log" time recorded (5m and 22s)
- Troop 200
30 Troop score sheet + 125 Patrol score sheet = 68 "Save the Log" time recorded (7m and 2s)

Troop 100 will be the 2024 Camporee TOP Patrol. Patrol has bragging rights and prizes.

TROOP SCORE SHEET

2024 COUNCIL CAMPOREE

UNIT #: _____ DISTRICT NAME _____

Prior to Camporee (Max 10 points)	Available Points	Troop Points Earned	Certified by Judge
Church Attendance	2.5		
Community Involvement	2.5		
Short Term Camping	2.5		
Service to Camps	2.5		
During Camporee (Max 5 points)			
Scout Promotion	2.5		
Camporee Staff	2.5		
Campsite inspection (Max 15 points)			
Gateway	5.0		
Tents & Sleeping Arrangements	1.0		
Adequate Food & Equipment	1.0		
Proper Maintenance	1.0		
Sterilizing	1.0		
Unit Fire Fighting Station	1.0		
First Aid Kit	1.0		
Bulletin Board	2.0		
Flags	2.0		
Available Bonuses (Max 2 Points)			
Recruit – Bring a new scout.	1.0		
Scout is Helpful.	1.0		
Max Points Total:	32		

Patrol scores must be delivered to the Camporee Chief before 5:30PM, Saturday night!

PATROL SCORE SHEETS

2024 COUNCIL CAMPOREE

PATROL NAME: _____

TROOP/CREW/SHIP NUMBER: _____

Area/Event	Max Points	Earned Points	Staff/Judge Signature
N01 – Save the Log	10		
N02 – Hoist your Colors	10		
C01 – Danger. Danger, Kaboom	10		
C02 – First Aid Relay	10		
S01 – Walking Scout	10		
S02 – Hungry Scout	10		
Camp gear must be assembled at your campsite. A commissioner doing your camp inspection must sign as Judge.	Signature is Required for points below this line.		
Wash Station	20		
Picnic Table	15		
Drying Rack	10		
Lantern Tripod	10		
Bonus points			
Visiting History Display and Completing Scavenger Hunt	10		
Bonus Points must be signed by a Camporee Staff.			
Total:	Max	125	60 Events Points + 55 Camp Gear + 10 Bonus Points

These will be awarded by those listed in the description and confirmed by the Chief Judge/Asst. Judge. Both score sheets must be delivered to the Camporee Chief, before 5:30PM, Saturday night!

SCOUTMASTER CHALLENGE SCORE SHEET

2024 COUNCIL CAMPOREE

PATROL NAME: _____

TROOP/CREW/SHIP NUMBER: _____

Area/Event	Max Points	Earned Points	Staff/Judge Signature
Shelter was built with materials listed.	10		
Fire built with traditional methods. Flint and Steel, Friction, or Solar.	10		
Pancake(s) edible?	5		
Total point	25		

These will be awarded by those listed in the description and confirmed by the Chief Judge/Asst. Judge.